

CLASSIFICATION OF MEDIALAB TABAKALERA LIBRARY



1 THOUGHT

- 1.1. THEORIES AND HISTORIES OF ART
 - 1.1.1. THEORIES OF ART
 - 1.1.2. HISTORIES OF ART
 - 1.1.3. CURATING
- 1.2. AESTHETICS
- 1.3. PEDAGOGIES
 - 1.3.1. ARTS EDUCATIONS
- 1.4. SOCIETIES
 - 1.4.1. INFORMATION SOCIETY
 - 1.4.2. FEMINISMS

2 AUDIOVISUAL ARTS

- 2.1. PHOTOGRAPHY
- 2.2. VIDEO
- 2.3. CINEMA
- 2.4. SOUND AND MUSIC

3 PERFORMING ARTS

- 3.1. THEATRE
- 3.2. BODY
- 3.3. DANCE
- 3.4. PERFORMANCE

4 PLASTIC ARTS

- 4.1. PAINTING AND DRAWING
- 4.2. SCULPTURE
- 4.3. DESIGN AND GRAPHIC ARTS
- 4.4. SELF-PUBLISHING
- 4.5. HANDICRAFT
- 4.6. FASHION

5 DIGITAL CULTURE

- 5.1. TECHNOLOGY
 - 5.1.1. HARDWARE
 - 5.1.2. SOFTWARE
 - 5.1.3. KNOWLEDGE
- 5.2. ART AND TECHNOLOGY
- 5.3. WAYS OF CREATING
- 5.4. WAYS OF SPREADING
- 5.5. VIDEOGAMES
 - 5.5.1. PSYCHOSOCIAL ASPECTS
 - 5.5.2. DEVELOPMENT

6 SPACES

- 6.1. ARCHITECTURE
- 6.2. URBANISM
- 6.3. GEOGRAPHIES

7 CULTURAL INFRASTRUCTURES

- 7.1. ART AND CREATION CENTERS
- 7.2. MUSEUMS
- 7.3. ART AND MARKET
- 7.4. CULTURAL INDUSTRIES AND POLICIES